






Dan Kenny

Game Designer & Web Developer


CONTACT

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INTERESTS

- ▶ Graphic Design
- ▶ Reading
- ▶ Multimedia Design
- ▶ Robotics
- ▶ Programming

CONNECT

-  twitter.com/dansodic
-  facebook.com/dankennygamedesign
-  linkedin.com/in/dan-kenny-a0062334

PROFILE

Profile

I am an award winning game designer, animator and programmer with over 9 years' experience. I have a passion for creating fun, interesting and creative gaming experiences. I focus on creating engaging games with unique qualities that continue to innovate on my experience as a designer and developer.

AWARDS

Awards

Eir Spider Award: Best Game 2014

My independent game, "Fading Light"

2D Animator on IFTA Winning Short

"Somewhere Down the Line"

Games Fleadh: Best Shooter 2012

My independent game, "Reapers End"

Develop: 30 Under 30 2012

Named 30 Under 30 developer by Develop

WORK EXPERIENCE

Work

2018

Game Designer

Dan Kenny Game Design (2017 - present)
Independent game design with a focus on creating unique games.

2017

Creative Director

Eyesodic Games (2008 - 2017)
Independent studio with a focus on making 3D games.

2014

2D Animator

Cartton Saloon (March 2014 - May 2014)
Three time Oscar nominated animation studio.

EDUCATION

Education

Bachelor of Science Software Development

Institute of Technology Carlow (2017-2020)

Certificate in Multimedia Production

Carlow IFE (2008-2009)

PROFESSIONAL SKILL

Skill

Game Design



C#



Unity 3D



Java



HTML 5



PHOTOSHOP

